

## NBA - GAME SCHEDULE

### MONDAY

2:15 NEST A  
SIXERS – THUNDER  
REINKE – SCOFIELD

2:15 NEST B  
LAKERS – SPURS  
FOLDA – BARNARD

2:15 BARN  
CELTICS – KNICKS  
AMALONG – MUENELLO

3:15 NEST A  
PISTONS – BULLS  
ROBINSON – MIDDLEMORE

4:15 NEST A  
STARS – OAKS  
CARILLO – NORRIS

5:15 NEST A  
BLAZERS – SUNS  
HEARD – HOLDEN

8:00 NEST A  
HAWKS – NUGGETS  
TATE – TALLEY

9:00 NEST A  
NETS – HEAT  
MORRISETT – WHITE

### TUESDAY

4:15 NEST A  
OAKS – HEAT  
BURCH – RANDOLPH

4:15 NEST B  
NETS – NUGGETS  
AMALONG – DOTSON

5:15 NEST A  
STARS – SUNS  
PADGETT – MUENELLO

5:15 NEST B  
HAWKS – BLAZERS  
BRAZIL – ESSMAN

8:00 NEST A  
KNICKS – SPURS  
LEAFGREEN – NORRIS

8:00 NEST B  
CELTICS – THUNDER  
CARILLO – HEARD

9:00 NEST A  
LAKERS – BULLS  
PAYNE – GRIFFIN

9:00 NEST B  
PISTONS – SIXERS  
WILLIAMS – HOLDEN

### WEDNESDAY

2:15 NEST A  
STARS – BLAZERS  
WILLIAMSON – COCHRAN

2:15 NEST B  
HAWKS – NETS  
HUNT – GARRETT

2:15 BARN  
PISTONS – LAKERS  
GRIFFIN – HOLDEN

3:15 BARN  
CELTICS – SIXERS  
PAYNE – NORRIS

4:15 BARN  
KNICKS – BULLS  
WILLIAMS – HEARD

5:15 BARN  
SPURS – THUNDER  
CARILLO – LEAFGREEN

8:00 BARN  
HEAT – SUNS  
MIDDLEMORE – WHITE

9:00 BARN  
OAKS – NUGGETS  
TALLEY – SCOFIELD

### THURSDAY

2:15 NEST A  
SUNS – NUGGETS  
GRIFFIN – HEARD

2:15 NEST B  
HEAT – BLAZERS  
HOLDEN – NORRIS

3:15 NEST A  
HAWKS – STARS  
WILLIAMS – CARILLO

3:15 NEST B  
OAKS – NETS  
PAYNE – LEAFGREEN

4:15 NEST A  
CELTICS – PISTONS  
MORRISETT – ROBINSON

4:15 NEST B  
KNICKS – LAKERS  
MIDDLEMORE – TATE

5:15 NEST A  
SPURS – SIXERS  
SCOFIELD – WHITE

5:15 NEST B  
THUNDER – BULLS  
TALLEY – REINKE

### FRIDAY

7:30 NEST A  
BULLS - CELTICS  
HEARD - PAYNE

7:30 NEST B  
HAWKS - HEAT  
CARRILLO - GRIFFIN

7:30 BARN  
BLAZERS - OAKS  
ROBINSON - WHITE

8:20 NEST A  
SIXERS - KNICKS  
HOLDEN - LEAFGREEN

8:20 NEST B  
PISTONS - SPURS  
SCOFIELD - TATE

8:20 BARN  
STARS - NUGGETS  
AMALONG - ESSMAN

9:10 NEST A  
THUNDER - LAKERS  
HUNT - FOLDA

9:10 NEST B  
SUNS - NETS  
MOOREHEAD - MALLAM